

AGES 6+
Item No. 59000

THE
SIMPSONS™

Bart's Simpsons
Skateboarding Clip-On Game

INSTRUCTIONS

TIGER
Games

Important

- If this game malfunctions or "locks up," use a ballpoint pen to press the RESET button on the back of the game unit. If the game still doesn't function, remove and replace the batteries with fresh ones.
- Please keep these instructions for future reference.

Automatic Shut Off: Your game unit will shut off automatically after thirty seconds of non-use.

My Rules

-By Bart Simpson-

Object of the Game

It's simple, dude. I'm going to run you down with my skateboard! See how many times you can jump out of the way.

Game Summary

Clip me onto your pocket, belt, backpack, or whatever, and bring my game wherever you go! It's easy to play. Just press buttons to stay out of my way as I skateboard toward you! The flashing lights show you how and when to move. For example: press any button except the red one when the red light flashes and I'll miss you. But if you press the red button just as the red light flashes, I'll run into you - and you'll know it! The same thing goes for the other two colors. You'll score a point each time I miss you! But after I smack into you three times, the game is over. Then listen up and I'll "announce" your final score!

How to Play

I just told you how to play, but now you want more? Get a life. OK. Press any of the buttons on the game to turn it on. You'll hear me greet you... "politely."

You will then see three lights - yellow, green, and red - begin flashing in sequence.

The Red button corresponds to the Red light, the Green button corresponds to the Green light, and the Yellow button corresponds to the Yellow light.

The lights will flash in the same order for awhile. But, each time you correctly press a button to stay out of my way, the flash sequence will speed up a bit. Sort of like the warning light at the Nuclear Power Plant where Homer works. Remember, each time you successfully dodge my skateboard, you'll score one point.

Wait. I don't want to make this too easy. So, if you avoid me eight times, the light pattern will change. And change again. And speed up. Sooner or later, you're a goner, dude.

After I hit you three times, the game is over. Then I'll proudly burp out your score - a loud burp means ten points. Short burps are one point each. Then press any button to start a new game.

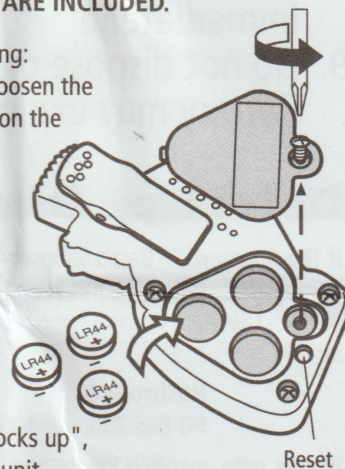
The dumb battery information below didn't come from me. I'm not going to read it, but you probably should. Later, dude.

Batteries

3 "A76 / LR44" BUTTON BATTERIES ARE INCLUDED.

To replace the batteries, do the following:

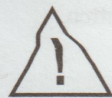
1. Use a Phillips head screwdriver to loosen the screw on the battery compartment on the back of the unit and open the door.
2. Carefully remove the old batteries. (Do NOT use a metallic object to do this.)
3. Insert 3 "A76 / LR44" button batteries, making sure to align the "+" and "-" as shown.
4. Replace the battery compartment door and tighten the screw.
5. In case the game malfunction or "locks up", press RESET button to initialize the unit.



IMPORTANT: BATTERY INFORMATION

Please retain this information for future reference.

Batteries should be replaced by an adult.



CAUTION:

1. Always follow the instructions carefully. Use only batteries specified and be sure to insert them correctly by matching the + and - polarity markings.
2. Do not mix old batteries and new batteries, or standard (carbon-zinc) with alkaline batteries.
3. Remove exhausted or dead batteries from the product.
4. Remove batteries if product is not to be played with for a long time.
5. Do not short-circuit the supply terminals.
6. Should this product cause, or be affected by, local electrical interference, move it away from other electrical equipment. Reset (switching off and back on again or removing and re-inserting batteries) if necessary.

7. **RECHARGEABLE BATTERIES:** Do not mix these with any other types of battery. Always remove from the product before recharging. Recharge batteries under adult supervision. **DO NOT RECHARGE OTHER TYPES OF BATTERY.**
8. As with all small items, these batteries should be kept away from children. If swallowed, seek medical attention immediately.
9. Do not dispose of batteries in fire. Battery may explode or leak.

Defect or Damage

If The Simpsons™ Bart's Simpsons Skateboarding Clip-On Game is damaged or something has been left out, **DO NOT RETURN IT TO THE STORE.** The store doesn't have replacement parts. Instead, write to us at:

Hasbro Inc.
PO Box 200, Pawtucket, RI 02862

In your note, mention the name of your game, its model number, and tell us briefly what the problem is. Also include sales slip, date, place of purchase and price paid. We will do our best to help.

Maintenance

- Handle the game carefully,
- Store the game away from dusty or dirty areas.
- Keep the game away from moisture or temperature extremes.
- Do not disassemble the game. If a problem occurs, remove and replace the batteries to reset the computer, or push in the RESET button.

90-Day Limited Warranty

Hasbro Inc. warrants to the original consumer purchaser of this product that the product will be free from defects in materials or workmanship for 90 days from the date of original purchase. This warranty does not cover damages resulting from accident, negligence, improper service or use or other causes not arising out of defects in materials or workmanship.

During this 90-day warranty period, the product will either be repaired or replaced (at Hasbro's option) without charge to the purchaser, when returned with proof of the date of purchase to either the dealer or to Hasbro. Product returned to Hasbro without proof of the date of purchase or after the 90-day warranty period has expired, but prior to one year from the original date of purchase, will be repaired or replaced (at Hasbro's option) for a service fee of U.S.\$3.11. Payments must be by check or money order payable to Hasbro Inc.

The foregoing states the purchaser's sole and exclusive remedy for any breach of warranty with respect to the product.

All product returned must be shipped prepaid and insured for loss or damage to:

Hasbro Inc.
Consumer Returns A-847
1027 Newport Ave.
Pawtucket, RI 02862

The product should be carefully packed in the original box or other packing materials sufficient to avoid damage during shipment. Include a

complete written description of the defect, a check if product is beyond the 90-day warranty period, and your printed name, address and telephone number.

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE HASBRO IN ANY WAY. ANY IMPLIED WARRANTIES APPLICABLE TO THIS PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL HASBRO BE LIABLE FOR ANY SPECIAL, INCIDENTAL, OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE, OR MALFUNCTION OF THIS PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions or limitations of incidental or consequential damages, so the above limitations and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights, which vary, from state to state.

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FCC Notice

This device complies with Part 15 of the FCC Rules.

Operation is subject to the following two conditions :

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

WARNING: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio TV technician for help.

We will be happy to hear your questions or comments about this game. Write to: Hasbro Games, Consumer Affairs Dept., P.O. Box 200, Pawtucket, RI 02862. Tel: 888-836-7025 (toll-free). Customers in Canada may call 450-670-9820.

PROOF OF PURCHASE

The Simpsons™
Bart's Simpsons Skateboarding Clip-On Game



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